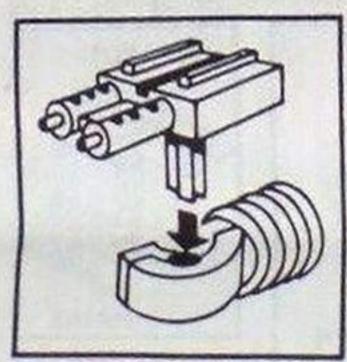


FOR MAXX
STEELE

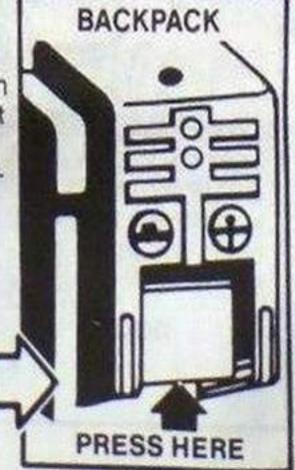
No. 48122



All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.

Firmly press BASE of robot onto flat, smooth surface or object. Pull up firmly to remove.



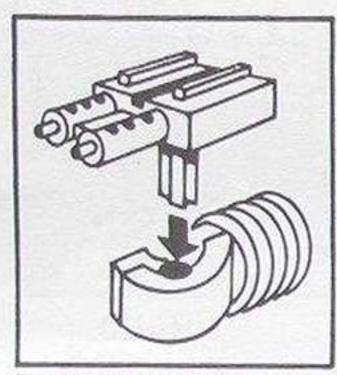


HARIE TO RELEASE

INSTRUCTIONS FOR BLAZER™

No. 48124

ACTION ROBOT FIGURES

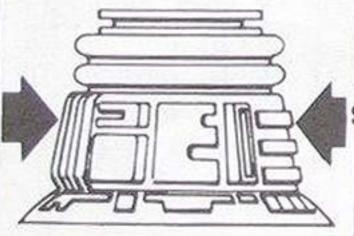


All weapons
and
accessories
are interchangeable
among all
robots (weapon
shown may not
be included
with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

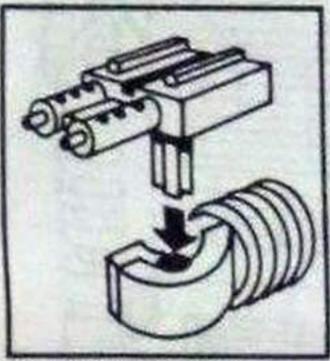


RUBBIE

FOR COPTOR"

No. 48125

ACTION ROBOT FIGURES

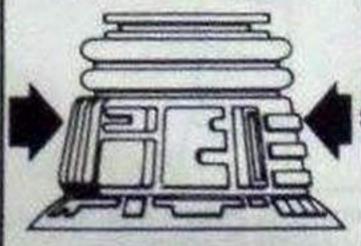


All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

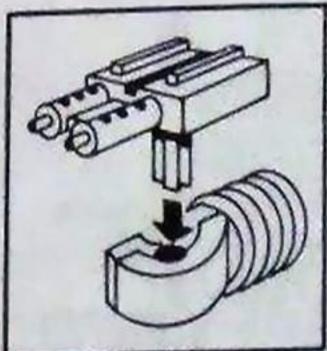


FORES.

INSTRUCTIONS FOR CRUEL™

No. 48129

ACTION ROBOT FIGURES

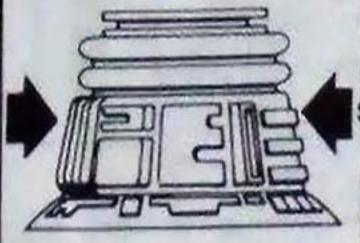


and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

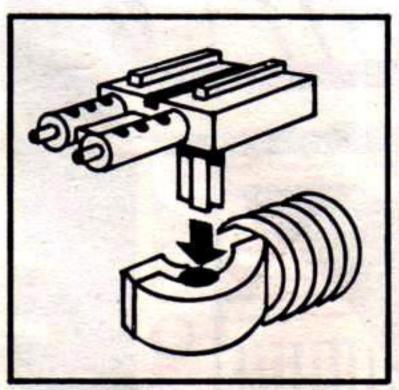


RESIDE SECTION

INSTRUCTIONS FOR ENEMY

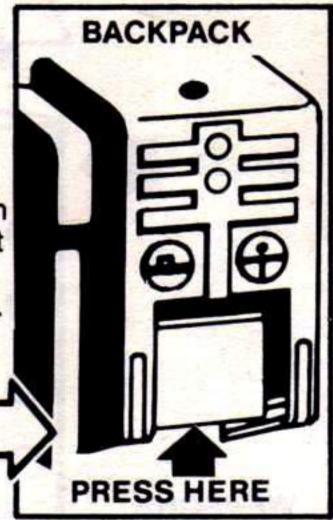
No. 48130

ACTION ROBOT FIGURES

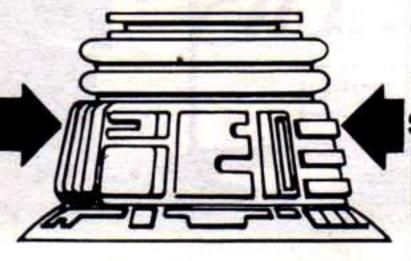


All weapons
and
accessories
are interchangeable
among all
robots (weapon
shown may not
be included
with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



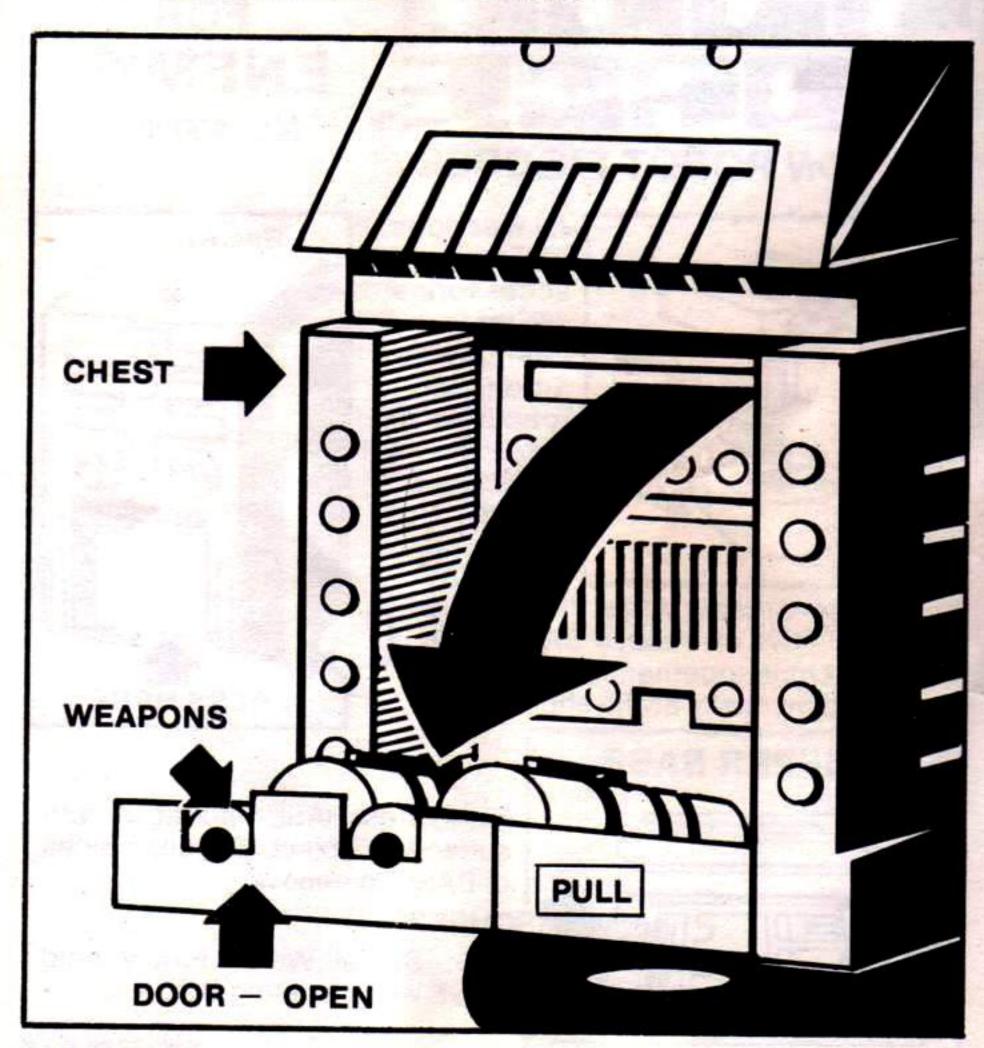
OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE



ENEMY™ has a HIDDEN WEAPON COMPARTMENT in his chest. Pull down to open. Weapons are inside.

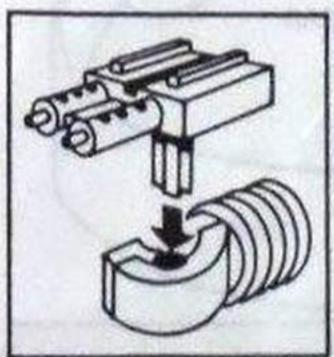


HARDEN SERVICE

INSTRUCTIONS FOR Hundred™

No. 48128

ACTION ROBOT FIGURES

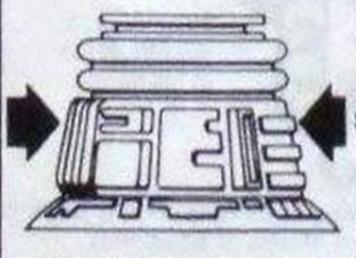


All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

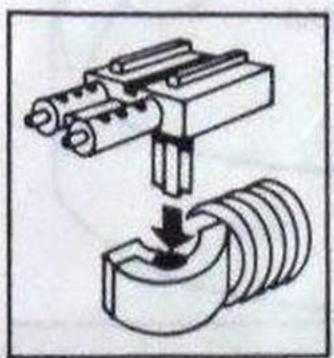


HARDEN STREET

INSTRUCTIONS FOR Sentinel™

No. 48127

ACTION ROBOT FIGURES

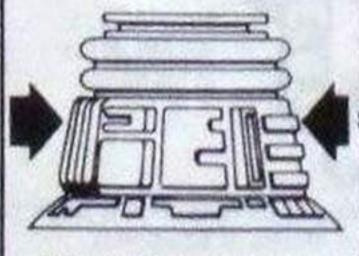


All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

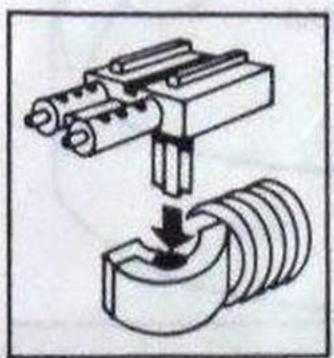


HARDEN STREET

FOR S.O.T.A.

No. 48126

ACTION ROBOT FIGURES

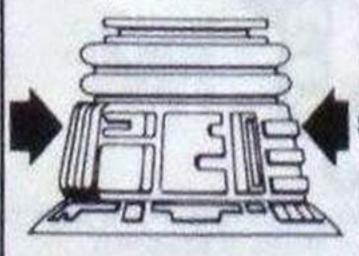


All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

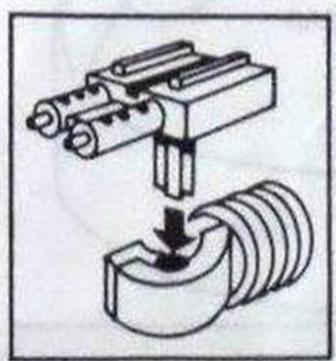


HARDEN STREET

FOR VULGAR

No. 48131

ACTION ROBOT FIGURES

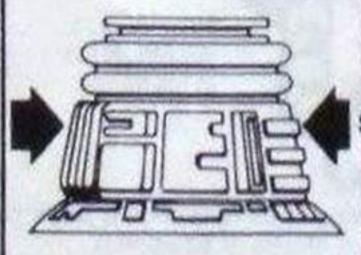


All weapons and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

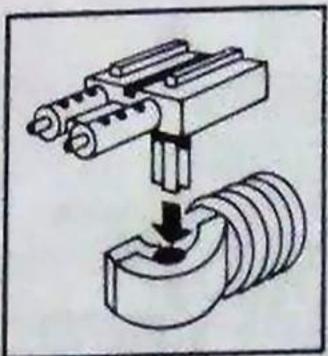


FOREST STATES

INSTRUCTIONS FOR WRECKER"

No. 48123

ACTION ROBOT FIGURES

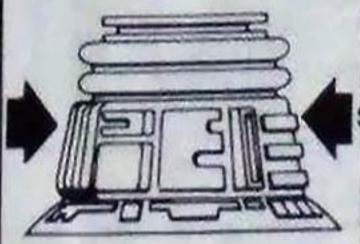


and accessories are interchangeable among all robots (weapon shown may not be included with all robots).

To activate Crusher Arms, firmly press PUSHBUTTON on robot's BACKPACK. Arms will come together. Arms can also be rotated manually at the shoulders.



GRIPPER BASE



OBJECT OR SURFACE

Firmly press BASE onto flat, smooth surface or object. Squeeze sides of BASE to remove.

SQUEEZE

