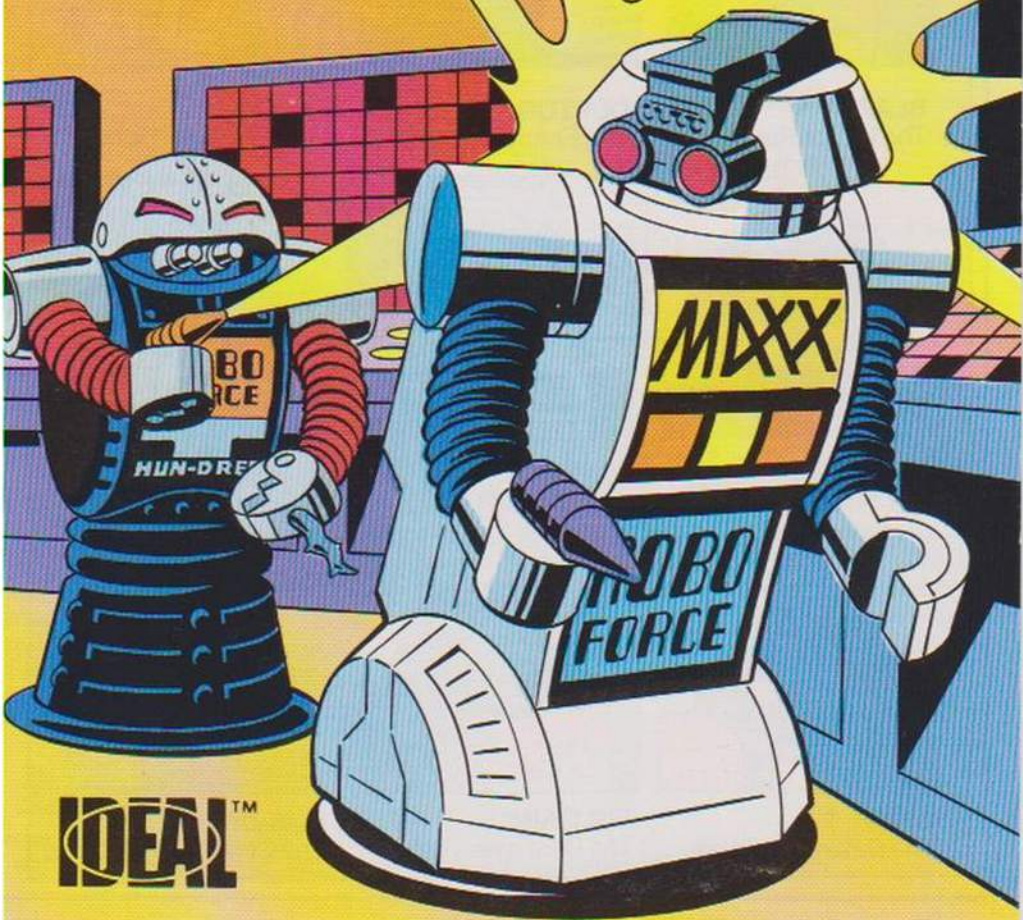
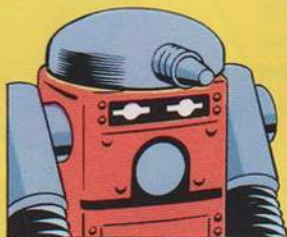


# ROBO FORCE™

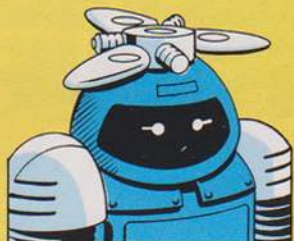


**IDEAL™**

# WARRIOR ROBOTS OF THE ROBO FORCE™



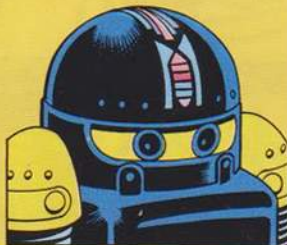
**BLAZER™**  
The Ignitor Robot



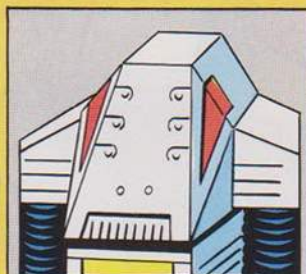
**COPTOR™**  
The Enforcer Robot



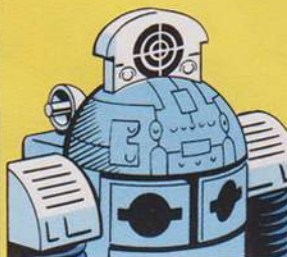
**SENTINEL™**  
The Protector Robot



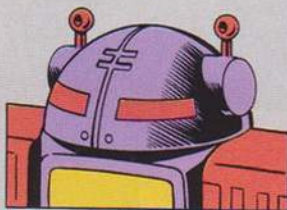
**WRECKER™**  
The Demolisher Robot



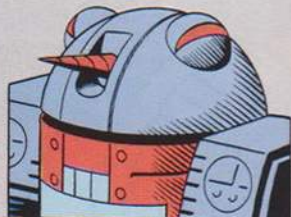
**ENEMY™**  
The Dictator Robot



**SOTA™**  
The Creator Robot



**CRUEL™**  
The Detonator Robot

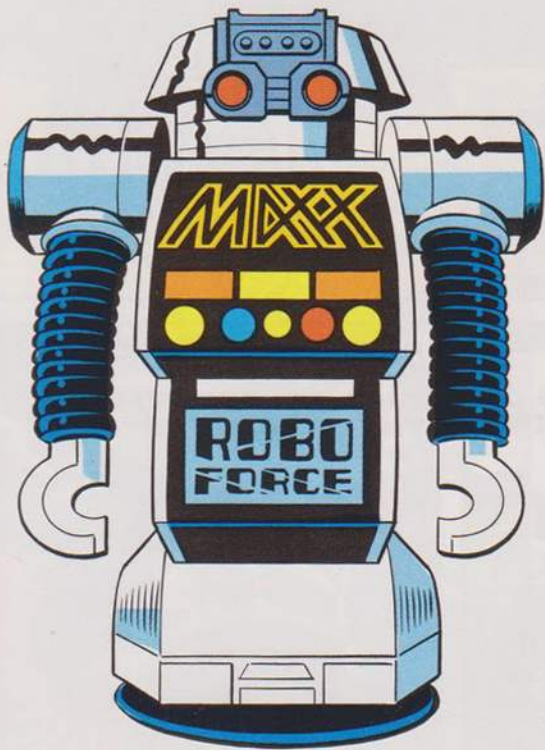


**VULGAR™**  
The Destroyer Robot



**HUN-DRED™**  
The Conqueror Robot

# ROBO FORCE™

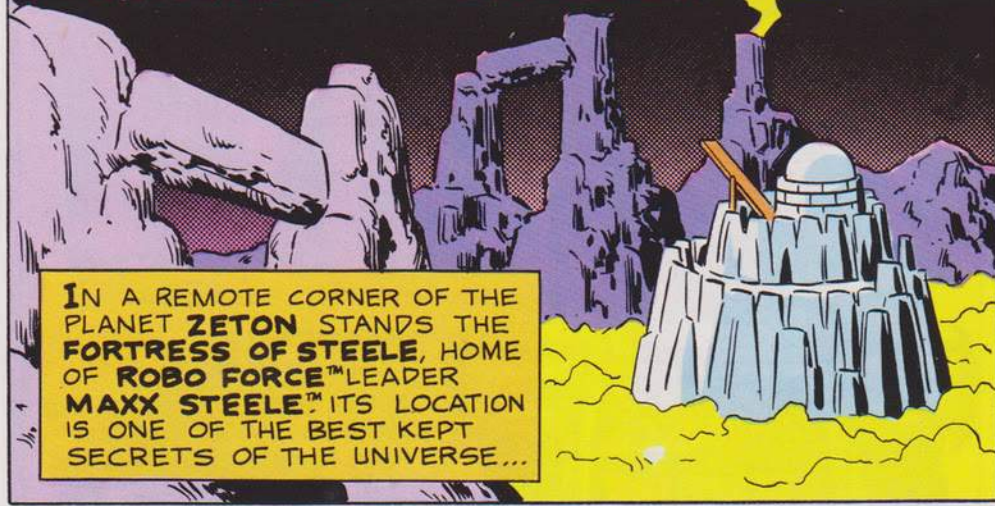


## MAXX STEELE™

The Leader Robot


MAXX is the toughest of the tough and the leader of the Robo Force™. With the motto "Any mission, any time, any place," his primary assets are his brute strength and his almost total invulnerability. His personal arsenal of attack weaponry includes a pair of laser hand weapons stored in his backpack and a back-mounted, swiveling double-barreled attack gun. And let no one — and no *thing* — doubt: Maxx is well able and prepared to *use* them!

# ASSAULT ON THE FORTRESS OF STEELE!




IN A REMOTE CORNER OF THE PLANET ZETON STANDS THE **FORTRESS OF STEELE**, HOME OF **ROBO FORCE™** LEADER **MAXX STEELE™**. ITS LOCATION IS ONE OF THE BEST KEPT SECRETS OF THE UNIVERSE...

OR, AT LEAST, IT WAS!



AFTER YEARS OF SEARCHING--I'VE FOUND IT!



NOW **MAXX STEELE™** SHALL FEEL THE FURY OF **HUN-DRED™** THE CONQUEROR!

INSIDE HIS FORTRESS,  
MAXX STEELE™ IS  
CONDUCTING A  
DELICATE EXPERIMENT.

THE MEMORY  
ENHANCER WILL  
INCREASE YOUR  
ABILITY TO RECALL  
DATA, **BLAZER!**™

GLAD TO HEAR IT,  
CHIEF... MAYBE NOW I'LL  
REMEMBER WHERE I  
LEFT MY **SAXOPHONE**  
AFTER THAT **GIG** ON  
**BETA-5!**

I'M SHUTTING DOWN  
YOUR CIRCUITS TO  
PREVENT AN OVERLOAD.

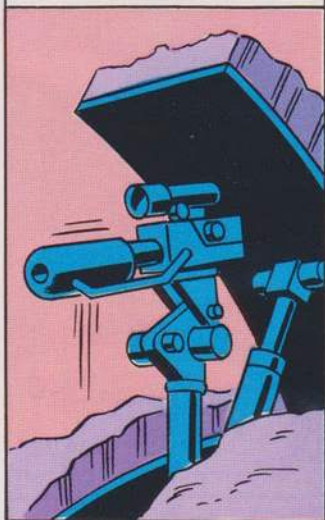
NO PROBLEM--  
I NEEDED A  
NAP ANYWAY!

I'VE GOT TO  
MONITOR THE  
POWER INPUT...  
EH--WHAT'S  
THIS?

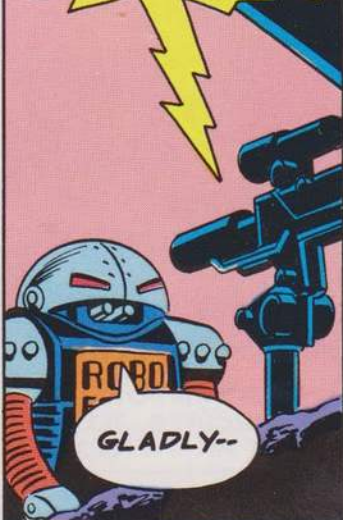
**THE ALARM! AN INTRUDER  
APPROACHES! ACTIVATE  
DEFENSES-- FULL  
VIDEO SURVEILLANCE!**

**BEEP-BEEP-BEEP!**

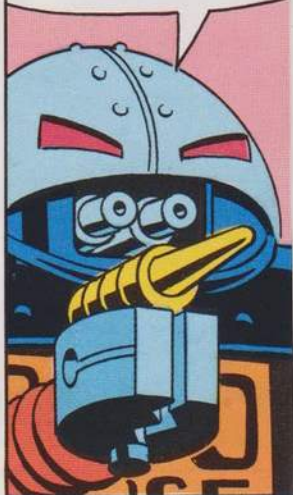
AS HUN-DRED™ NEARS, AUTOMATIC WEAPON-PODS SWING INTO ACTION.



INTRUDER... HALT... STATE YOUR NAME AND PURPOSE



MY NAME IS HUN-DRED™! MY PURPOSE -- TO DESTROY MAXX STEELE!™

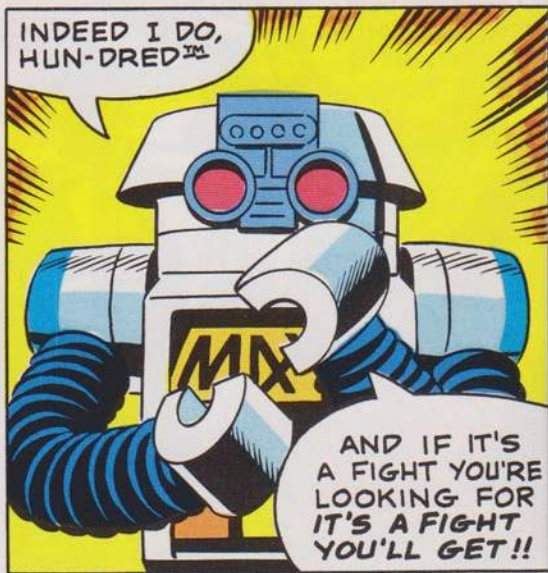


AND IT'LL TAKE MORE THAN A PUNY WEAPON-POD TO STOP ME!



DO YOU HEAR ME, MAXX™ STEELE!?

INDEED I DO, HUN-DRED™



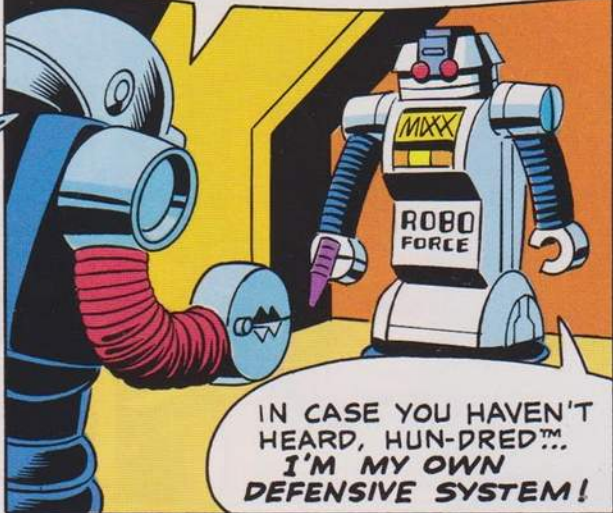
AND IF IT'S A FIGHT YOU'RE LOOKING FOR IT'S A FIGHT YOU'LL GET!!

YOU FORGOT TO  
LEAVE THE DOOR  
OPEN--

SO I'M  
DRILLING  
MY OWN!



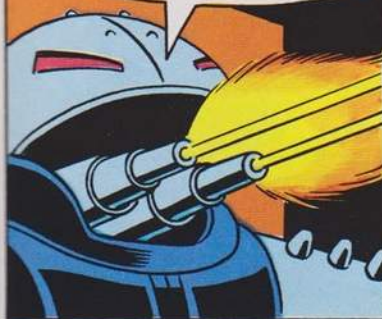
EVEN AFTER I DEFEATED YOUR  
DEFENSIVE SYSTEMS-- YOU  
STILL DARE TO FACE ME!



IN CASE YOU HAVEN'T  
HEARD, HUN-DRED™...  
I'M MY OWN  
DEFENSIVE SYSTEM!

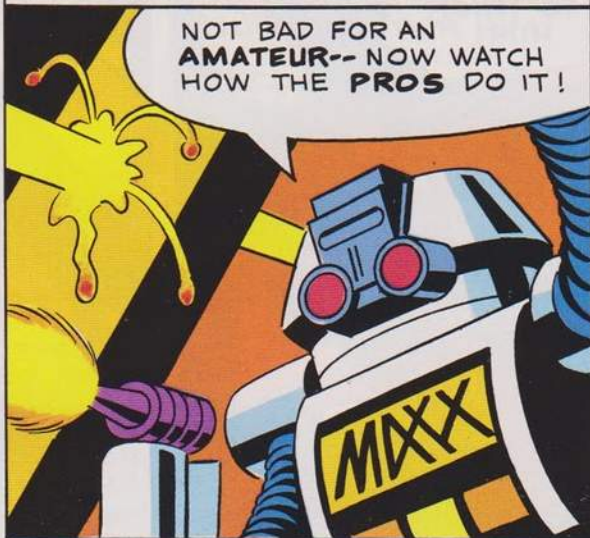
HUN-DRED IS PROGRAMMED  
WITH ONLY ONE SENSE--  
THE ABILITY TO SENSE  
FEAR-- IN MAXX STEELE™  
HE CAN SENSE *NONE!*

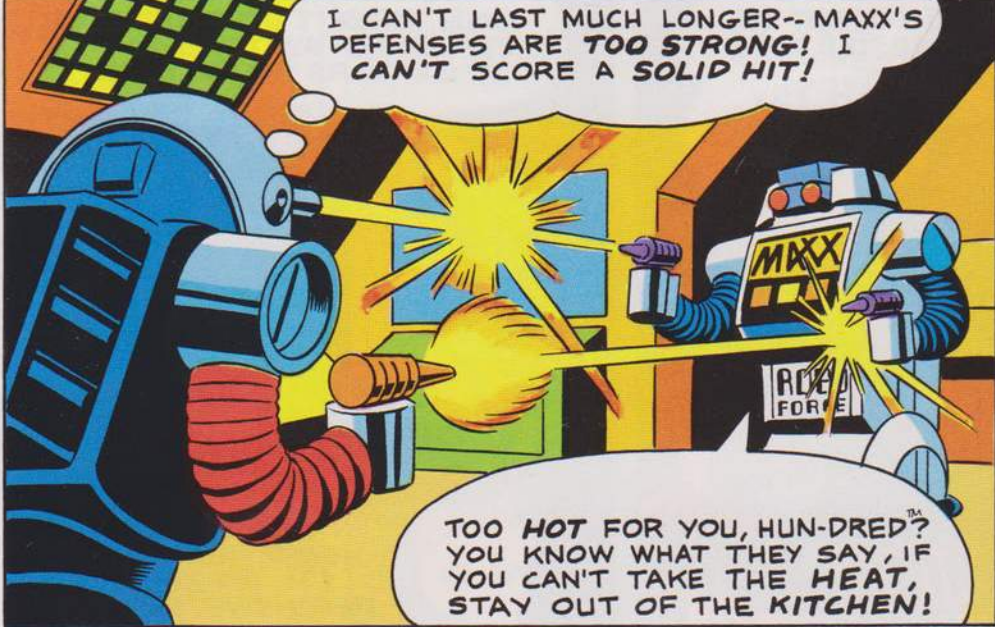
TRY AND LAUGH  
*THIS* OFF, MAXX!



MAXX DODGES AND RETURNS FIRE!


NOT BAD FOR AN  
AMATEUR-- NOW WATCH  
HOW THE **PROS** DO IT!



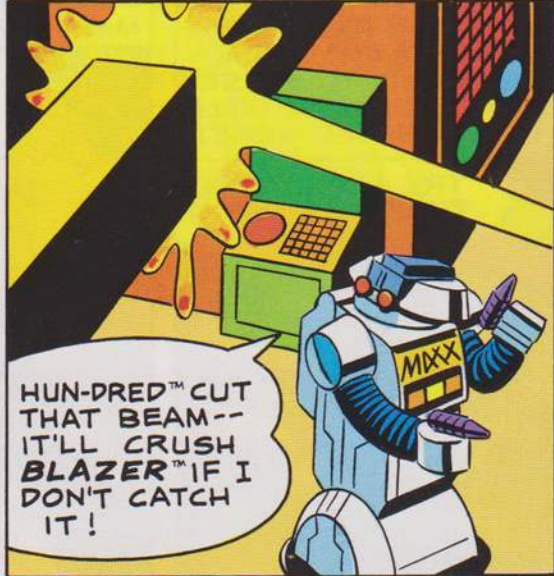


I CAN'T LAST MUCH LONGER-- MAXX'S DEFENSES ARE **TOO STRONG!** I CAN'T SCORE A **SOLID HIT!**

**TOO HOT FOR YOU, HUN-DRED™** YOU KNOW WHAT THEY SAY, IF YOU CAN'T TAKE THE **HEAT,** STAY OUT OF THE **KITCHEN!**



I'LL HAVE TO **TRICK** HIM!



HUN-DRED™ CUT THAT BEAM-- IT'LL CRUSH **BLAZER™** IF I DON'T CATCH IT!





GOT IT!


NOW... WHILE HIS BACK IS TURNED~ I'LL FINISH HIM!



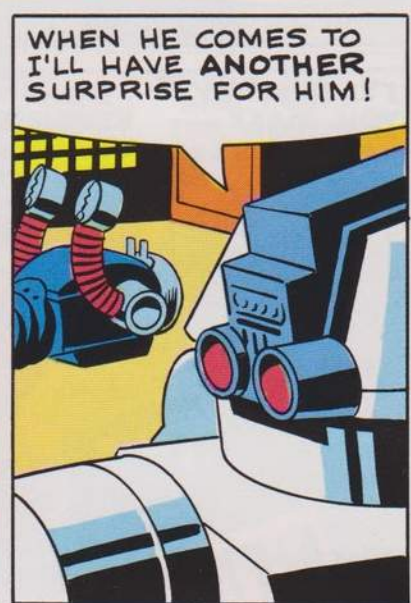
BUT MAXX'S BACK-MOUNTED DUAL LASERS FIRE FIRST!

URGZZZ\*

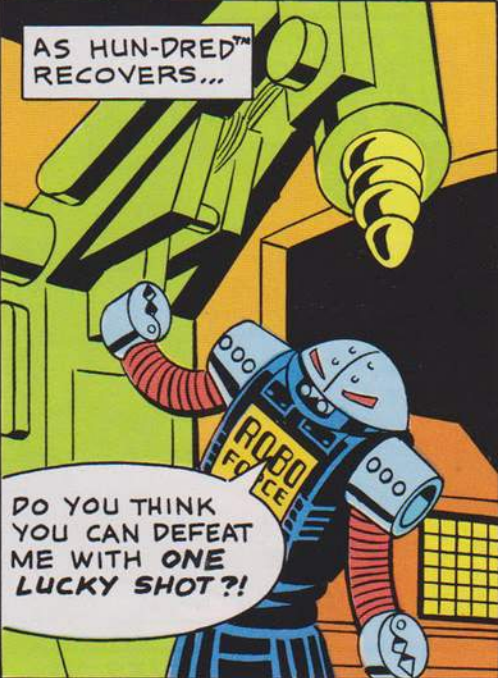
ZAP!



JUST LIKE HUN-DRED™ TO TRY A SNEAK ATTACK-- BUT MY LASER BLAST KNOCKED HIM OUT COLD!



WHEN HE COMES TO I'LL HAVE ANOTHER SURPRISE FOR HIM!




AS HUNDRED™  
RECOVERS...

DO YOU THINK  
YOU CAN DEFEAT  
ME WITH **ONE**  
LUCKY SHOT?!



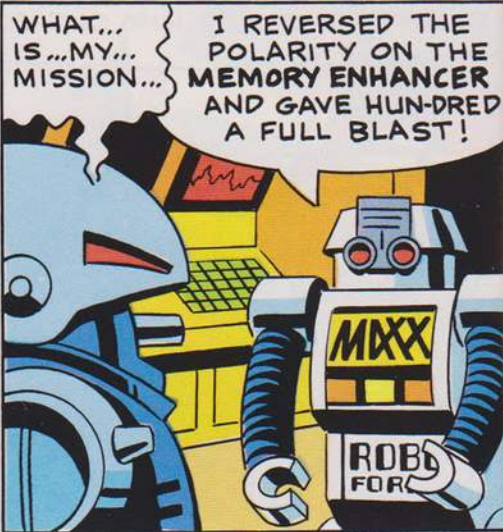
WHA-

NOT **ONE**  
LUCKY SHOT--  
BUT MAYBE  
**TWO...**



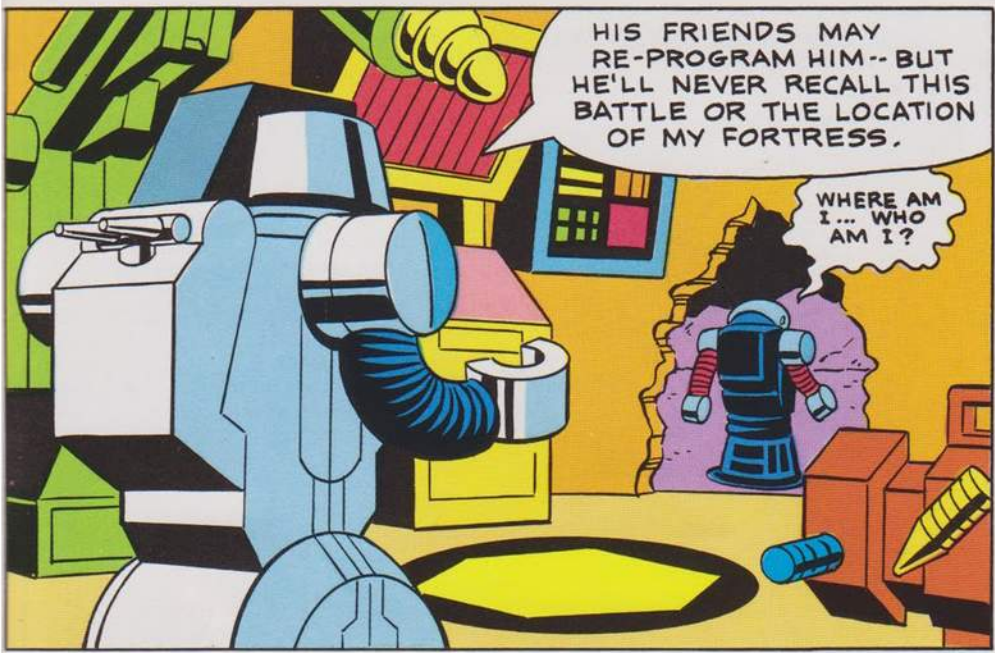
I'LL DESTROY  
YOU, MAXX ...  
I'LL ...

I CAN'T  
REMEMBER...  
MY HEAD...IT'S  
BUZZING...



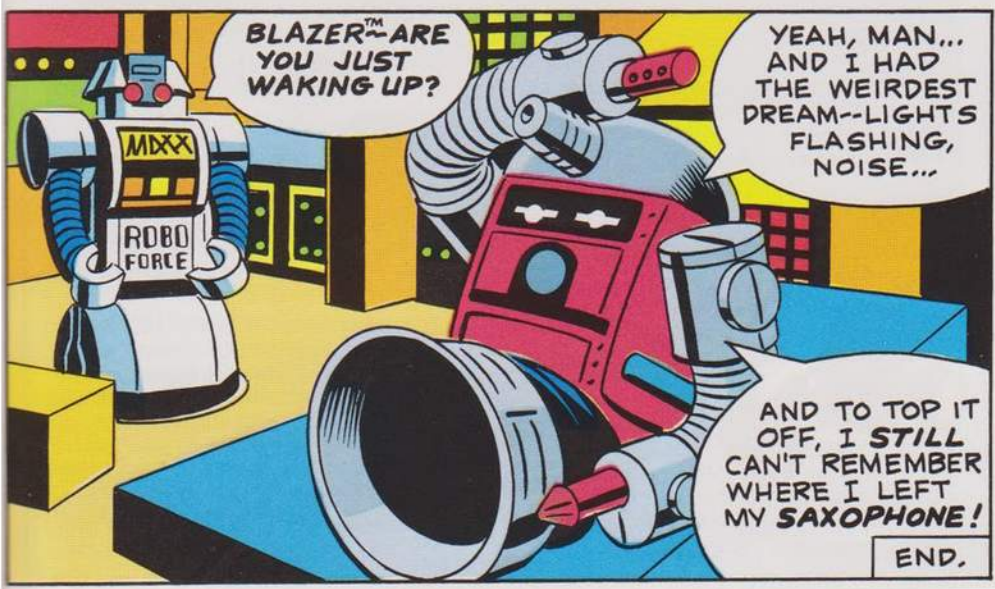
WHAT...  
IS...MY...  
MISSION...

I REVERSED THE  
POLARITY ON THE  
MEMORY ENHANCER  
AND GAVE HUNDRED  
A FULL BLAST!



HIS FRIENDS MAY RE-PROGRAM HIM-- BUT HE'LL NEVER RECALL THIS BATTLE OR THE LOCATION OF MY FORTRESS.

WHERE AM I... WHO AM I?



BLAZER™--ARE YOU JUST WAKING UP?

YEAH, MAN... AND I HAD THE WEIRDEST DREAM--LIGHTS FLASHING, NOISE...

AND TO TOP IT OFF, I *STILL* CAN'T REMEMBER WHERE I LEFT MY *SAXOPHONE!*

END.

## ENERGIZE YOUR WARRIOR ROBOTS WITH THESE ACTION VEHICLES



*Robo Force™ Robocruiser™  
Air Activated  
ACTION ATTACK VEHICLE*

This "good guy" robot action vehicle features a unique air activation system: insert the special "Air Bot" activator into the nozzle on the vehicle, squeeze, and the vehicle starts to move! The "Air Bot" pumps up a balloon that makes the motor start and the periscope rise, indicating fuel status. There's a working robot transport lift that picks up robots — plus laser swivel cannons and more. 2 "AA" batteries required (not included).

*Robo Force™ Dred Crawler™  
Air Activated  
ACTION ATTACK VEHICLE*

The enemies of the Robo Force attack in this motorized action vehicle, which features a unique air activation system: insert the special "Air Bot" activator into the nozzle on the vehicle, squeeze, and the vehicle starts to move! The "Air Bot" pumps up a balloon that makes the motor start and the periscope rise, indicating fuel status. There's a working pincer attack claw and laser swivel cannons. 2 "AA" batteries required (not included).



*Robo Force™ Command Patroller™  
Master Robot Transport Vehicle and  
Base Station*

This master vehicle is the ultimate in Robo Force excitement! Freewheeling, with the special "Omni-Directional Steering," this giant vehicle features a working hatch with telescoping robot lift arm, revolving airlock bay doors, a 360° swivel laser tank cannon, front-mounted battering ram and laser cannon mounts. Of course, it accepts all Robo Force Action Robot Figures.



## SET THE STAGE FOR ROBO FORCE™ ADVENTURES



### **Robo Force™ Fortress of Steele™**

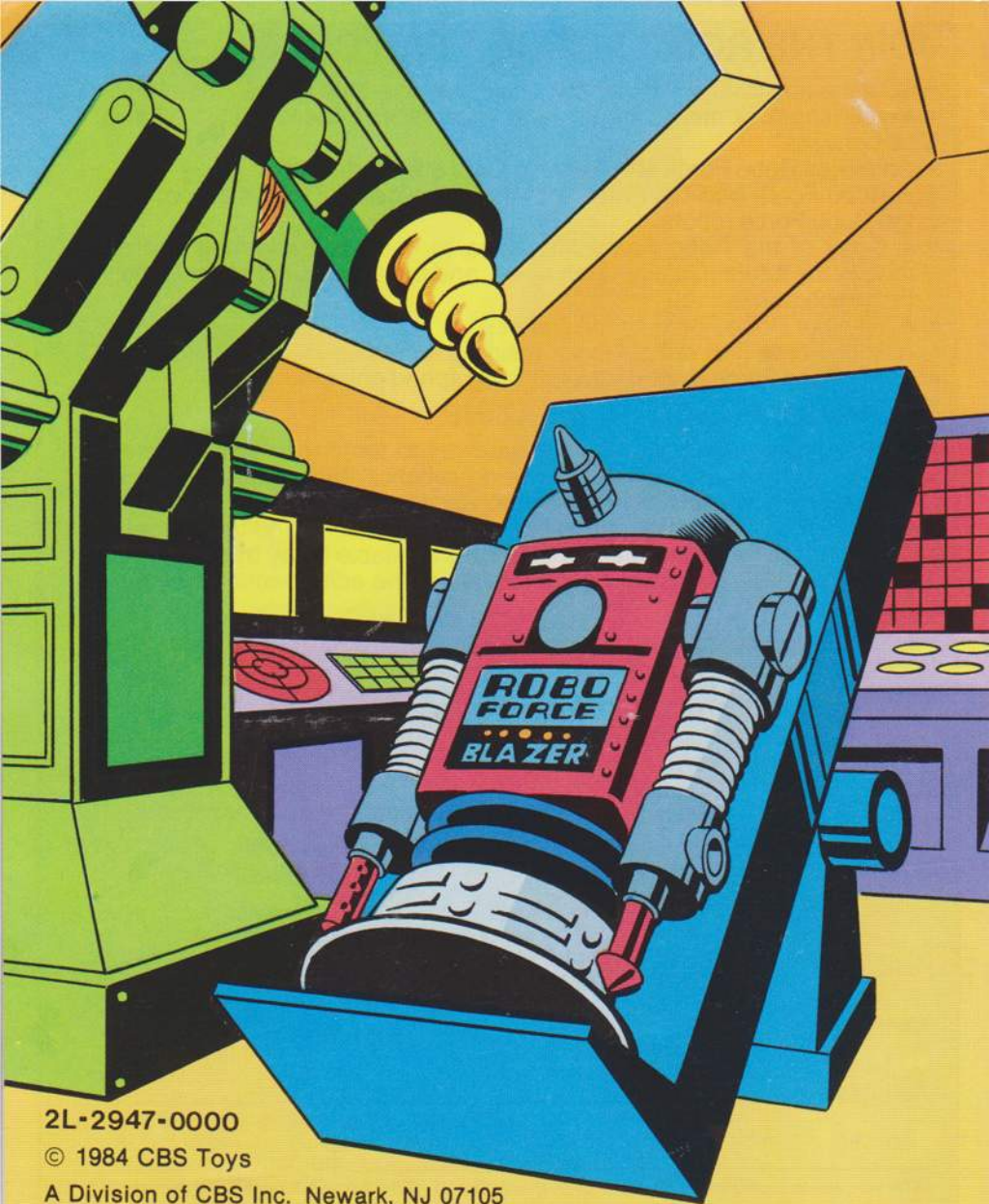
#### *Portable Robot Action Stronghold*

Solitary, brooding and unapproachable, the Fortress of Steele master environment playset is the home battle fortress of the Robo Force.

Designed with three different levels of robotic action and adventure, it features a giant citadel dome that flips over to reveal the master laser siege cannon.

A working robot boom crane and hoist lifts Robo Force Action Robot Figures.

Other features include a revolving secret passage console, hidden arsenal compartment, "Jaws of Steele" sliding bulkhead door, working drawbridge escape, flip-over stockade cell, throne chamber, laser swivel guns, robot shuttle sled, weapon rack and more.



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